

Digital Art Skills Progression

Key Stage 1	Key Stage 2	
Photography		
End of KS1	End of Lower KS2	End of Upper KS2
Can identify and recognise examples of photography as a visual tool and an art form. Can suggest how the photographer organised the elements or recording of the image.	Can plan the use of a camera to take a specific photo or set of photos.	Can plan, take and digitally process photographs for a creative purpose, working as part of a group.
Can select photographs for a theme, creative purpose or to provide ideas for their own work (content, colour or composition)	Can modify an image on a computer to achieve the best quality print. Can select and record images to be used in researching other	Can plan and take photographs to provide content to be cut and pasted / superimposed into other photographic images.
Can control focus, or zoom settings or move closer composing their photograph. Can hold and use a camera to select and capture with clear	artworks. Can change the camera settings such as flash, to best capture an image in low light conditions.	Can use a DV camcorder demonstrating how a camera captures photographic images as a video with a time duration.
intention.	Can use zoom to best frame an image and photograph from dynamic viewpoints.	Can create simple images on photographic paper by placing shapes and materials on paper and fixing.
	Can show an awareness of mood, emotions and feelings when evaluating the photography of others.	Can take and assemble a sequence of photos to make a flick book and give impressions of movement.
Digital		
End of KS1	End of Lower KS2	End of Upper KS2
Can open and use an art program, selecting simple tools to make lines, shapes and pour colours.	Can use a painting program to make an image corresponding to their work in other art media.	Can use a digital camera to capture objects to be cut and pasted into another image to create a digital collage.
Can control the size of mark and select colours, and use predefined shapes, motifs and stamps.	Can create a motif in lines and shapes, copy and paste to create a simple repeat pattern.	Can use a paint programme to develop virtual designs for a painting, print or 3D work.



Digital Art Skills Progression

Can copy and paste areas of the image, save and print the image.

Can use a digital camera to select, capture, save and print.

Can open and play time based media program files.

Can use a digital camera and combine a photo with drawing in a paint program.

Can animate a simple sequence of marks over several frames to make a time based presentation/ animation.

Can use a DV camera to capture and make a simple film recording to tell a story or sequence events.

Can use a camera to capture and make a simple film recording to tell a story or sequence events.

Can collaborate and use a video camera and editing software to pre-produce, film and edit a short sequence of narrative film.

Can create virtual work of art using digital photography and an art program to insert one selected component into a photographic setting.

Can animate a simple sequence of drawings/ photos to make a time based presentation with sound.